

GO FISH CARD GAME INSTRUCTIONS

- Gather the deck of 52 cards and shuffle them, face down. Deal seven cards to each player if you are only playing with two or three players. For four or five players, deal five cards each.
- Lie the remaining cards face-down in the center of all of the players, forming the draw deck.
- Start with the youngest player. Ask any player of your choice for a card you would like to match with a current one in your hand.
- Accept the opposing player's card if they have the card you requested, and lay the matching pair down to show your collected pairs to the other players (and to keep score with ease). Ask another player of your choice for a card you require to create another match. Continue until you ask a player who does not have the card you need. When they do not have the card you asked for, they will say "Go Fish" as you draw a new card from the draw deck, passing play counterclockwise to the next player.
- Continue playing until there are no cards left in the draw deck.
- Complete the game by continuing play as normal, but without the draw deck, until all possible pairs have been laid out in front of those playing.
- Count the number of pairs each player has. The player with the most pairs is the winner of the game.

Variant

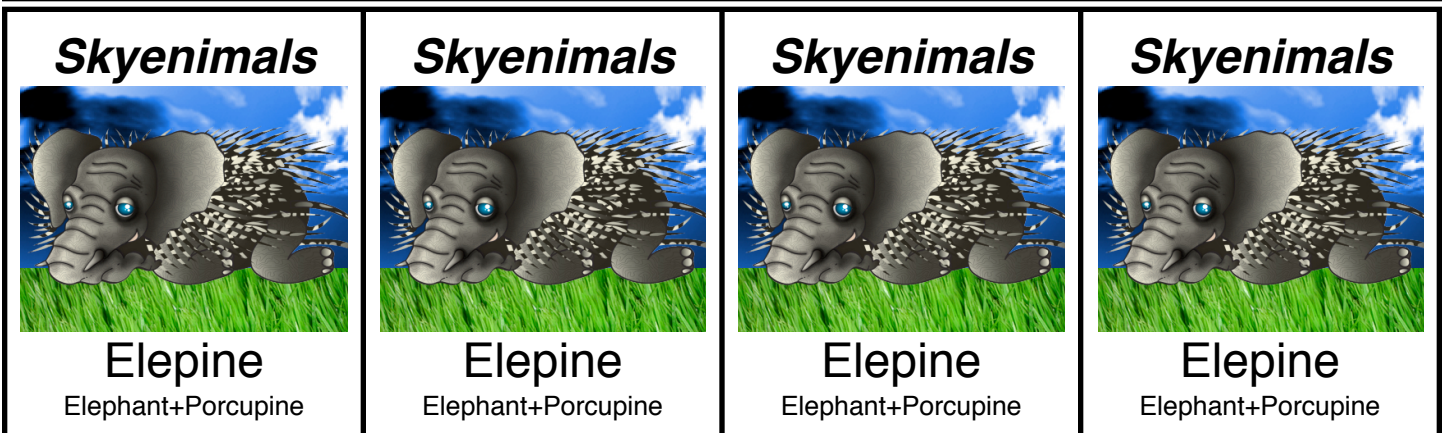
- To make the game shorter cards can be removed. For example, you can play with just 2 of each animal.









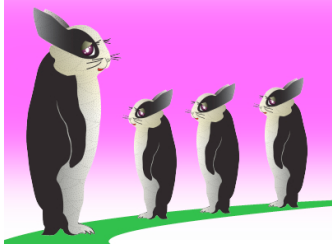
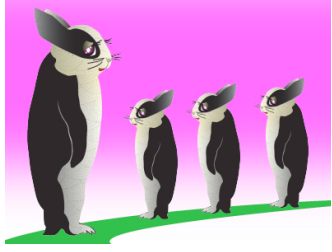
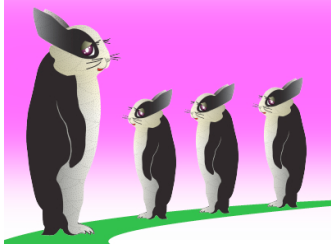
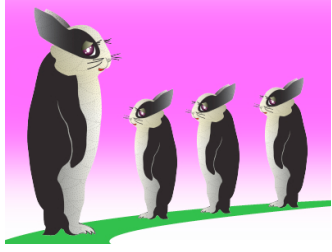
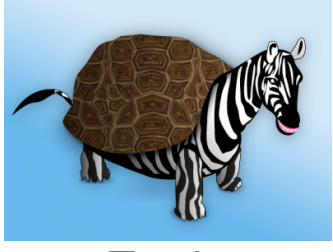
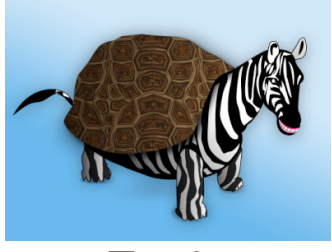
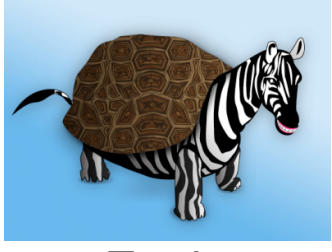

MEMORY INSTRUCTIONS

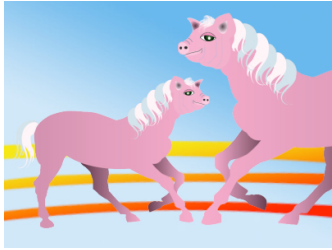
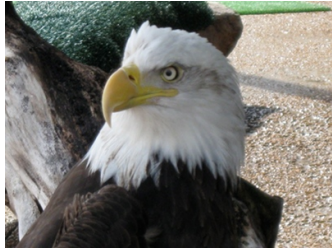

- Shuffle the cards and lay them on the table, face down, in a pattern (e.g. 4 cards x 13 cards).
- The youngest player goes first. Play then proceeds clockwise.
- On each turn, a player turns over two cards (one at a time) and keeps them if they match numbers. If they successfully match a pair of numbers, that player also gets to take another turn.
- When a player turns over two cards that do not match numbers, those cards are turned face down again and it becomes the next player's turn.
- When all the pairs have been found, the player with the most pairs wins.

Variant

- To make the game easier cards can be removed. For example, you can play with just 2 of each animal.



<p>Skyenimals</p>  <p>Liomel Lion+Camel</p>	<p>Skyenimals</p>  <p>Liomel Lion+Camel</p>	<p>Skyenimals</p>  <p>Liomel Lion+Camel</p>	<p>Skyenimals</p>  <p>Liomel Lion+Camel</p>
<p>Skyenimals</p>  <p>Pandaroo Panda+Kangaroo</p>	<p>Skyenimals</p>  <p>Pandaroo Panda+Kangaroo</p>	<p>Skyenimals</p>  <p>Pandaroo Panda+Kangaroo</p>	<p>Skyenimals</p>  <p>Pandaroo Panda+Kangaroo</p>
<p>Skyenimals</p>  <p>Pebbit Penguin+Rabbit</p>	<p>Skyenimals</p>  <p>Pebbit Penguin+Rabbit</p>	<p>Skyenimals</p>  <p>Pebbit Penguin+Rabbit</p>	<p>Skyenimals</p>  <p>Pebbit Penguin+Rabbit</p>
<p>Skyenimals</p>  <p>Zurtle Zebra+Turtle</p>	<p>Skyenimals</p>  <p>Zurtle Zebra+Turtle</p>	<p>Skyenimals</p>  <p>Zurtle Zebra+Turtle</p>	<p>Skyenimals</p>  <p>Zurtle Zebra+Turtle</p>

<p>Skyanimals</p>  <p>Porse Pig+Horse</p>	<p>Skyanimals</p>  <p>Porse Pig+Horse</p>	<p>Skyanimals</p>  <p>Porse Pig+Horse</p>	<p>Skyanimals</p>  <p>Porse Pig+Horse</p>
<p>Skyanimals</p>  <p>Bald Eagle</p>	<p>Skyanimals</p>  <p>Bald Eagle</p>	<p>Skyanimals</p>  <p>Bald Eagle</p>	<p>Skyanimals</p>  <p>Bald Eagle</p>
<p>Skyanimals</p>  <p>Cat</p>	<p>Skyanimals</p>  <p>Cat</p>	<p>Skyanimals</p>  <p>Cat</p>	<p>Skyanimals</p>  <p>Cat</p>
<p>Skyanimals</p>  <p>Deer</p>	<p>Skyanimals</p>  <p>Deer</p>	<p>Skyanimals</p>  <p>Deer</p>	<p>Skyanimals</p>  <p>Deer</p>

<p>Skyenimals</p>  <p>Giant Panda</p>	<p>Skyenimals</p>  <p>Giant Panda</p>	<p>Skyenimals</p>  <p>Giant Panda</p>	<p>Skyenimals</p>  <p>Giant Panda</p>
<p>Skyenimals</p>  <p>Lion</p>	<p>Skyenimals</p>  <p>Lion</p>	<p>Skyenimals</p>  <p>Lion</p>	<p>Skyenimals</p>  <p>Lion</p>
<p>Skyenimals</p>  <p>Parakeet</p>	<p>Skyenimals</p>  <p>Parakeet</p>	<p>Skyenimals</p>  <p>Parakeet</p>	<p>Skyenimals</p>  <p>Parakeet</p>
<p>Skyenimals</p>  <p>Unicorn</p>	<p>Skyenimals</p>  <p>Unicorn</p>	<p>Skyenimals</p>  <p>Unicorn</p>	<p>Skyenimals</p>  <p>Unicorn</p>